

WECCC Community Connector Volunteers

General Information

Community Connector Volunteers help people do more of what they love to do; set goals, plan action, and create the opportunities they want for themselves; explore community resources, join activities, meet new people, help others; and reflect on their quality of life and the differences being connected can make.

Roles and Responsibilities

You will be working one on one with people who feel lonely and isolated, struggle with health or disabilities, need assistance with food, housing, financial security, and employment, or face discrimination and stigma.

Some roles and responsibilities of Community Connector volunteers include:

- Meet with members virtually or over the phone
- Assist people to rate their health and wellbeing
- Help people document their stories
- Facilitate goal setting with the members
- Help facilitate connections between members and community resources
- Encourage social connections to the members
- Promote additional programs to the member to address their needs and interests and develop personalized activity plan
- Check in with members and encourage participation in results tracking elements of the program
- Become familiarized with resources in Windsor-Essex to be able to system navigate for your members.

Skills and Experience Needed. Training, on-going support and mentorship will be provided. You will need access to internet and a telephone. You can engage with people according to your own comfort, abilities, skills and talents.

Skills and Experience Gained for Volunteers. Community Connector volunteers help connect clients, the health care system and the community. More importantly, we are ambassadors for caring communities, and help promote tolerance, inclusion, and stigma reduction across all aspects of community life.

Time Commitment: minimum of 6 months, usually 2-3 hours a week.

Interested: Contact Hannah Haskell at 519-728-1435 ext 218 or email h.haskell@communitysupportcentre.ca



WINDSOR ESSEX
Compassion
Care Community